

**ant**



**centipede**



**beetle**



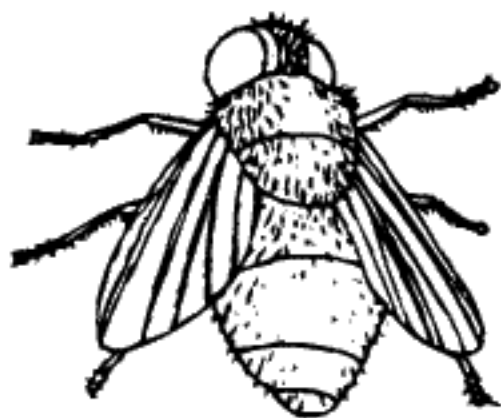
**ladybird**



**grasshopper**



**fly**



**dragonfly**



**butterfly**



**mosquito**



**bee**



## **HOW TO PLAY**

In the game of Memory, players try to collect pairs of matching cards.

1. All of the cards are placed face down on a flat surface.
2. A player turns up two cards; if they match, they are collected by the player and he or she goes again.
3. If they don't match, the cards are flipped over and it's the next player's turn.
4. The player with the most matching sets of cards at the end of the game wins.